
ADAPTR Free Download [Patch]



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About This Game

A hundred years in the future, man lives aboard a giant orbital spacestation. The Earth is lost to an unknown alien presence, but resources are running low, and you must make your way through unused testing areas to eventually land on a post-apocalyptic planet, and make your way through the ruins into the ancient research labs, in order to locate a cure.

Build physics-based vehicles from a range of modular blocks, solve puzzles to move down from orbit, across the Earth's surface and deep into the lost labs. Locate missing robots, explore secret areas and unlock the secrets of a long-lost civilisation.

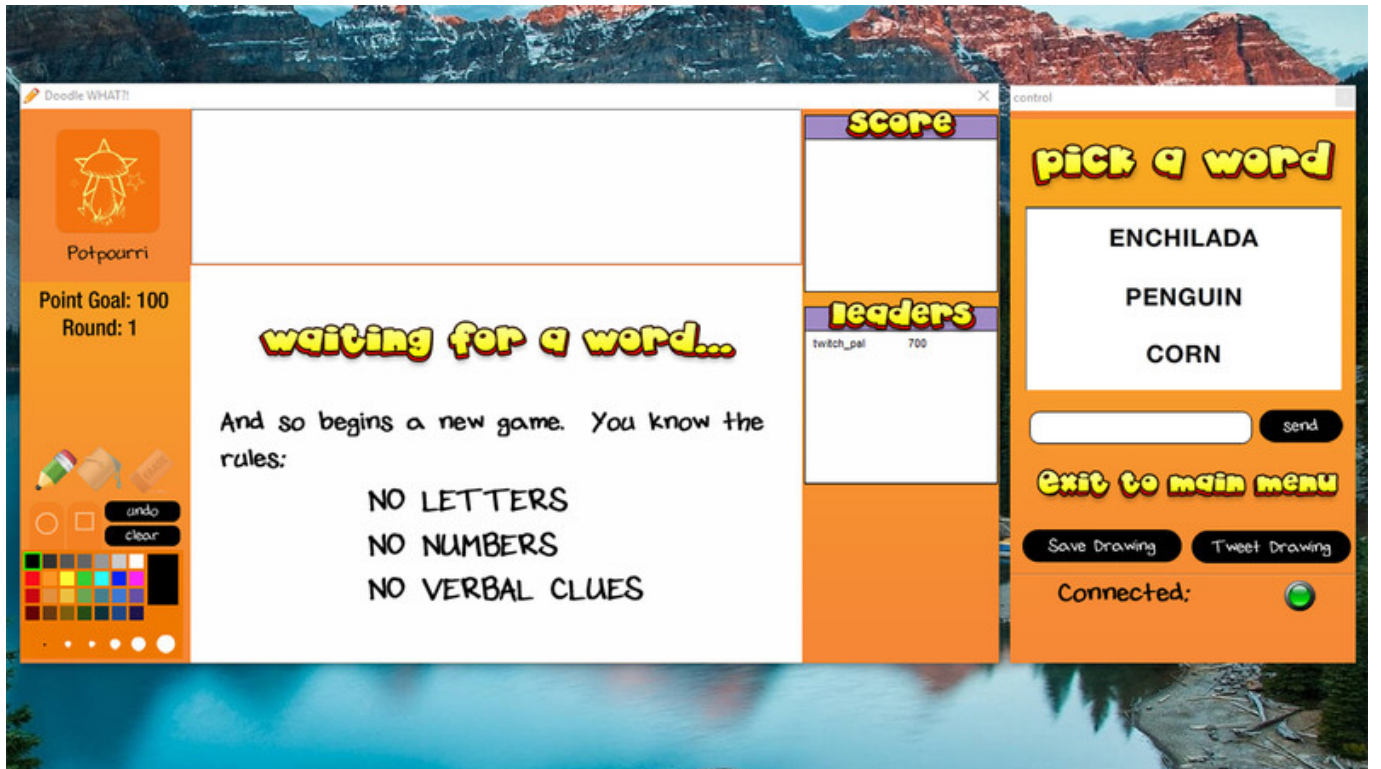
Using over 25 unique physics components, design vehicles to navigate treacherous and difficult terrain, from low-gravity spacestation environments, through ruined buildings, on to massive destroyed cityscapes, this puzzle game will test your ingenuity and your patience!

Title: ADAPTR
Genre: Indie, Simulation, Strategy
Developer:
ProjectorGames
Publisher:
ProjectorGames
Release Date: 31 Oct, 2018

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English,French,German,Italian







i dunno if its worth the full price but whatever it looks cool i guess???. I have cad diagrams and wanted to experience those plans in VR by recreating them with TrueScale in VR. For this purpose this app is unusable, frustrating and a complete waste of time. Potentially I could, maybe, have used this if I didn't care about dimensions, scale, and just wanted to play around before any actual design is agreed upon, but if you want to experience an existing 2d design in VR then this is not it.

This is just a difficult to use uncooperative mess which is better to be avoided.. Having used 3DMARK extensively to benchmark my pc's, I thought PCMARK might be a natural progression in benchmarking software. Unfortunately, PCMARK 8 proved to be an overpriced disappointment. The software offers a very short list of benchmarks which range from somewhat useful, to downright pointless. I regret not doing more research on this product, but atleast I bought it on sale.. Yes I didn't put much time in but I really didn't want to! I remember old football games being more fun than this. The games also really didn't like me alt-tabbing out..... The Disciples series has always been one of those I hold close to my heart. I started out playing a demo for Disciples II: Dark Prophecy and fell in love with that game's dark atmosphere, music and gorgeous gothic illustration used for the UI and character portraits. I then saw Disciples: Sacred Lands on a shelf in Circuit City. It seemed so unassuming sitting there among all the more recent titles. And yet it was that game that my eyes were drawn too. I paid the ten dollars for the game and walked out of that store feeling as if I had stumbled upon the holy grail. Now things could have gone differently. I figured I loved Dark Prophecy so the first one had to be good too right?

I got the game home opened up the nice little box the jewel case came in and installed the game. A gorgeous cutscene played and before long I was in the game and having a blast. The core mechanics that made Dark Prophecy such a joy were present here. And while the game wasn't quite as pretty as its successor it still was a gem. A diamond in the rough.

Today when there are so many big budget games that turn out to be disappointments. Its nice to see a classic gem like this find new life through digital distribution. If you are a fan of the Disciples series or Disciples II Dark Prophecy you owe it to yourself to play this game.

Now there may be some issues with getting this game to work on modern PC's. But there seem to be numerous ways of editing the ini file to get it to run properly. I imagine you could also try running the game/steam in compatibility mode.

controls are god awful , gamepad has no confirmation button , i cant rebind my z V y keys so it works with my german layout either , so , i cant play this well at all , for the price they are asking for this, i expected it to work better than a f2p touhou like th8. Great story with choices that actually matter. I will always remember these games fondly.. This game looks amazing and is really relaxing and fun to play. Really recommend it. Way too many hackers on official servers.. I bought this when it called in 2 elite panzer IV, now it has been replaced. you can't change stuff after purchase, this is \u2665\u2665\u2665\u2665\u2665\u2665\u2665t!. This is a no for me, I couldn't stand the gun play for than the 10 mins I was in it. I like the concept of this game, but if the guns feel fake or are very clunky to use it's no good for me. If you prefer your vr guns the way they are in games like H3VR and Onward...you might one to pass on this one.. A very well written visual novel where your choices matter. it is good and it isnt waste of money getting it. It also have a form of New game +. As you play the game you unlock various clothing, these clothing gives you various bonuses for what skills you want to train in.

The only annoying feature i have come across however is the wandering the desert feature, there are many secrets hiding in the desert but you can easily die so save before heading out into the desert.. I was loving the game, the first like 30 - 40 levels were really good and fun to get all of the 3 chests. But someway during development, the rest 20 levels or so got pretty bad, specially the last couple of levels (currently there are 63 levels) and the last boss were really bad. In the last boss fight, there are mice looking things coming down the ceiling and you have to stay close to the golem head to kill it and you can only change direction; at first it might not seem bad but when you actually play it, it's so easy to kill the boss by just staying at one of the edges of the platform and then keep rotating that it's laughable. And the fact that the mice keep coming down after you kill the boss really pisses me off it's so unnecessary.

To sum it up, the first levels are good but then they just start to test your patience, become monotonous and just not fun anymore. It gets so frustrating and cheap that I rage quitted a few of times and I beat freaking Dark Souls and Dark Souls 2 both the normal and the Scholar of the First Sin edition. So unless they fix these issues and stop going down this path, I can't recommend this game.

Edit 24/14/2018: Still sucks.. I got this game when it was on sale for \$0.99 on 02/22. I was enjoying it quite well until I came to a point where I needed to save. The menu has the save option, but when you restart the game the only options are "New Game" and "ShutDown" I was assuming something like a "Continue" would be in there for me to load the save game but it wasn't. I had to get a refund, but If I knew that was implemented or fixed in the game I wouldn't mind giving it a try again in the future if it goes on sale. That was a deal breaker, but other then that I don't have anything bad to say about the rest of the game. At the moment I can't recommend it, but if the "Continue" got implemented (because the menu when you press esc does have the save option and the save state slots you can choose) then maybe I'd change my rating (if I could) and possibly try it again.

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